

Behaviour of Consumer Ratings in Internet Commerce

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Abstract— Nowadays people like on-line shopping over typical shopping. people enjoy on-line shopping experiences by publishing, browsing, or sharing product reviews written by themselves or others. The Average of client ratings on a product, that is reputation, is one in all the key factors in on-line buying choices. However, no guarantee of the trustiness of a reputation since it can be manipulated rather simply. Check the on-line rating is correct or not and take decision i.e., fake or Real using Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm. This create trustworthy on-line shopping system.

Index Terms— Trust, Reputation, Robustness, Social Networking, Unfair Ratings, Quality of Product

I. INTRODUCTION

Biggest challenge in today's world is that detecting the person is good or bad. Similarly in online world also it's difficult to detect the fraud person who just tries to give wrong details about anything for money. Also in online rating system there are many false ratings done by a person or website, that use to show the product quality is good even if it's not. To avoid such things there are many models and research papers that give ideas about how to avoid this false rating. Instead of avoiding this, create a system that automatically detects the false rating in online shopping like Amazon, eBay or Flipkart and also detects product quality. For this Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm is used. In Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm actually anyone can be able to find the website reputation and website is actually safe or not.

Trust and reputation underlies each face-to-face trade. A significant weakness of electronic markets is that the raised level of risk related to the loss of the notions of trust and reputation. In an online setting, trading partners have restricted information regarding every other's dependability or the product quality throughout the dealings. [1] The analysis by Akerlof in 1970 on the market for lemons is also applicable to the electronic market. The most issue distinguished by Akerlof regarding such markets is that the information asymmetry between the buyers and sellers. The buyers realize their own trading behavior and also the quality of the products they're selling. On the opposite hand, the sellers will at the best guess at what the buyers recognize from information gathered regarding them, like their trustiness and reputation. Trading partners use every other's reputations to reduce this information asymmetry so as to facilitate trusting trading relationships.

Reputation coverage systems are enforced in e-commerce systems like eBay, Amazon, etc., and are attributable with these systems' successes. Many analysis reports have found that seller reputation has important influences on on-line auction costs, particularly for high-valued things. Trust between buyers and sellers is inferred from the reputation that agents have within the system. However, this abstract thought is performed is usually hand-waved by those designing and analyzing such systems as [6] Zacharia and Maes (1999), [5] Houser and Wooders (2001). Moreover, several studies don't take into consideration possibilities of deception and distrust. As shown by [4] Dellarocas (2000), many simple attacks on reputation systems is staged. These studies also don't examine problems associated with the benefit of adjusting one's pseudonym on-line. As Milton Friedman and Resnick (1998) have pointed out, a simply changed pseudonym system creates the motivation to misbehave without paying reputational consequences.

Besides electronic markets, trust and reputation play necessary roles in distributed systems generally. As an example, a trust model features conspicuously in Zimmermann's Pretty Smart Privacy system. The reputation system within the anonymous storage system Free Haven is responsible for making accountability of user and past actions. Trust management within the system Publics permits it to publish materials anonymously such censorship of and meddling with any publication within the system is rendered very difficult. The projected framework doesn't need cluster or classification, each of that necessitate considerable learning time. Although Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm doesn't need any learning steps once determination a false reputation, intensive experiments show that Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm provides additional trustworthy reputations than do algorithms supported cluster or classification. The contributions of this paper are as follows.

In this paper detection of fake online rating is shown. Most common way to detect false rating is calculate the average of given rating. Using Jaccard coefficient and Term Frequency–Inverse Document Frequency algorithm finding the false rating is easy. Differentiation of trust and reputation is either not created or the mechanism for abstract thought between them isn't express.

Trust and reputation are taken to be a similar across multiple contexts or are treated as uniform across time. Despite the sturdy

social science foundation for the ideas of trust and reputation, existing procedure models for them are typically not grounded on understood social characteristics of those quantities.

When Apply Detection

- 1) Read comment for the product
- 2) Apply text mining and get positive and negative comment(Term Frequency–Inverse Document Frequency algorithm)
- 3) Generate datasets for similarity measure
- 4) Apply similarity measure and detect false rating(Jaccard coefficient)

In work flow diagram there is client application for getting client information like login, sign up, view product, search product buy product and rate and comment on product, server is use to store data that are given by client (check similar datasets) and use for applying text mining to find the negative and positive comment. And admin application for add new product, check product is available or not and manage that product.

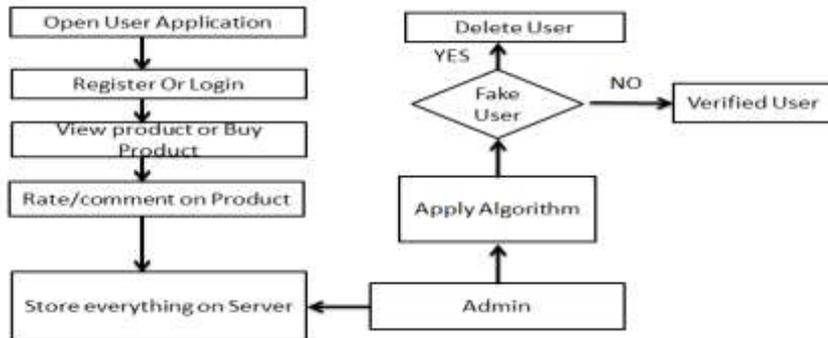


Figure 1: Work Flow diagram

II. ALGORITHM STRATEGY & PROPOSED ALGORITHM

In online rating system, its not possible to get the result perfectly. Result always base on user. We put various situations to detect the false rating.

- i) **Text Mining:**Text mining, additionally mentioned as text data processing, roughly like text analytics, refers to the method of derivation high-quality info from text. High-quality information is usually derived through the making of patterns and trends through suggests that like applied mathematics pattern learning. The term text analytics describes a group of linguistic, applied mathematics, and machine learning techniques that model and structure the data content of textual sources for business intelligence, searching information analysis, research, or investigation. The term text analytics additionally describes that application of text analytics to respond to business issues, whether or not severally or in conjunction with question and analysis of fielded, numerical information

For Example:

- Term occurs in documents(TO) and Terms that occur very frequently in the documents(TF)
- $TO(t) = (\text{No. of times term } t \text{ appear in document}) / (\text{Total no. of term in document})$
- $TF(t) = 1 + \log[(\text{total no. of document}) / (\text{No. of document with term } t \text{ in it})]$
- $TO \cdot TF = TO(\text{doc}) * TF(\text{doc})$
- **For Example**

Consider the following 4 document D1,D2,D3 and D4

D1={To do is to be to be is to do}

D2={To be or not to be I am what I am}

D3={I think therefore I am}

D4={Do do do da da da let it be let it be}

For calculating TO-TF for terms “to” and “do” for documents D1 and D4

For “to”

$$TO(D1) = 4/10 = 0.05$$

$$TO(D4) = 0/12 = 0$$

For “do”

$$TO(D1) = 2/10 = 0.2$$

$$TO(D4) = 3/12 = 0.25$$

For “to”

$$TF = 1 + \log\{4/2\} = 1 + \log(2) = 1.3010$$

For “do”

$$TF=1+\log\{4/2\}=1+\log(2)=1.3010$$

For “to”

$$T_o-T_f=0.005*1.3010=0.06505=D1$$

$$D4=0*1.3010=0$$

For “do”

$$D1=0.2*1.3010=0.2602$$

$$D4=0.25*1.3010=0.32525$$

- ii) **Similarity measure:** Clustering may be a helpful technique that organizes an outsized amount of unordered text documents into a tiny low variety of significant and coherent cluster. A wide form of distance functions and similarity measures are used for cluster, like square geometer distance, and circular function similarity. Text document cluster teams similar documents to create a coherent cluster, whereas documents that area unit deferent has separated apart into deferent clusters. Compare and analyze the electiveness of these measures in partitioned clustering for text document datasets. Their experiments utilize the standard K-means algorithm and they report results on seven text document datasets and five similarity measures that have been most commonly used in text clustering.[3]

For Example:

How similar are these two sets?

$$A = \{0,1,2,5,6\}$$

$$B = \{0,2,3,4,5,7,9\}$$

$$\text{Solution: } J(A,B) = \frac{|A \cap B|}{|A \cup B|} = \frac{|\{0,2,5\}|}{|\{0,1,2,3,4,5,6,7,9\}|} = \frac{3}{9} = 0.33.$$

III. LITERATURE REVIEW

1)“Can You Trust Online Ratings? A Mutual Reinforcement Model for Trustworthy Online Rating Systems”[2]

This paper defines the false reputation problem in online rating systems and categorizes various real-life situations in which a false reputation may occur. The understanding of why and when a false reputation occurs helps us establish experimental situations. In order to solve the false reputation problem, Author proposed a general framework that quantifies the confidence of a rating based on activity, objectivity, and consistency. The framework includes TRUE-REPUTATION, an algorithm that iteratively adjusts the reputation based on the confidence of user ratings. Through extensive experiments, Author showed that TRUE-REPUTATION can reduce the influence of various RAs.

2)“Classification features for attack detection in collaborative recommender systems”[7]

In this paper, the author demonstrate a classification approach to attack detection, introducing a number of detection features based on attack models. Author show that classifiers built using these features can detect attacks well to help improve the stability of a recommender under most attack scenarios. The segment and love/hate attacks prove to be the most wily opponents. They are the most effective at avoiding detection particularly at low filler sizes. Author are continuing to study the problem of detection for these attacks.

3)“Using machine learning to augment collaborative filtering of community discussions”[8]

This work demonstrates that machine learning can be a valuable tool for gaining an objective understanding of how values are embedded in technologies, how communities develop reputations and norms, and how socio-technical communities can combine human and machine computation. The work Author have done thus far with the Slashdot data set has shown that authorpast performance (reputation) is a good proxy for future results

4) Outliers in Statistical Data[9]

“The two big questions about outliers are ‘how do you find them?’ and ‘what do you do about them?’” (Ord 1996). The bacon command presented here provides an answer to the first of these questions. The answer to the second is beyond the scope of this article and is left to the consideration of the researcher. No doubt, bacon renders the process of detecting outliers in multivariate data easier. Compared with hadimvo, the only other command devoted to this task in Stata, bacon appears to identify a similar set of observations as outliers. In terms of speed, bacon proves to be far faster. Hence, there is no apparent reason to use hadimvo instead of bacon.

5) “A trust-aware system for personalized user recommendations in social networks”[10]

In the proposed system, a framework is introduced for handling trust in social networks, which is based on reputation mechanism. The reputation mechanism captures the implicit and explicit connections between the network members, analyses the semantics and dynamics of these connections, and provides personalized user recommendations to another network members. Based on the trust semantics, the system will provide the positive recommendations i. e. list of trustworthy users and the negative recommendations i. e. list of untrustworthy users. Along with this, the proposed system provides one more interesting mode i. e. public profile matching that preserves

privacy on social networks. This profile matching contributes in reputation ratings required for suggestions of friend list. The main focus is on providing negative recommendations. In order to compute the reputation of each member, Author adopt several other properties of trust such as, transitivity, personalization, and context, and draw ideas from sociology axioms.

IV. RESULT AND PERFORMANCE ANALYSIS

Hardware Description: Intel Dual Core, 3GB RAM with Windows Operating system.

IDE: NetBeans IDE 8.2

Programming Language: JA VA

Database:MySQL

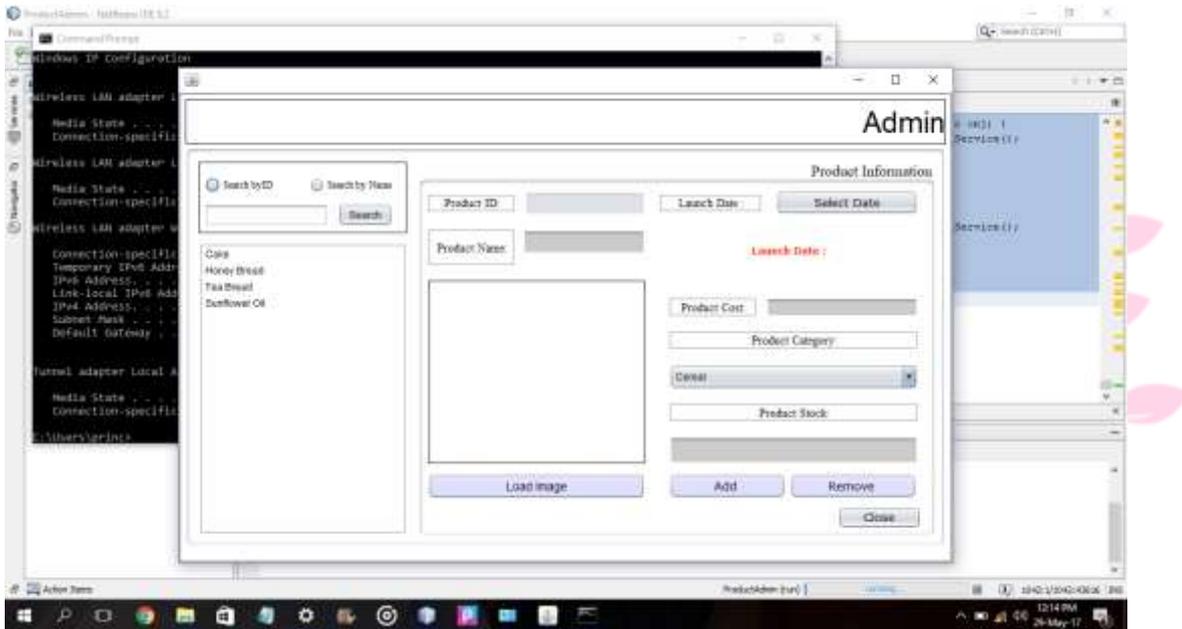


Figure2: Admin GUI

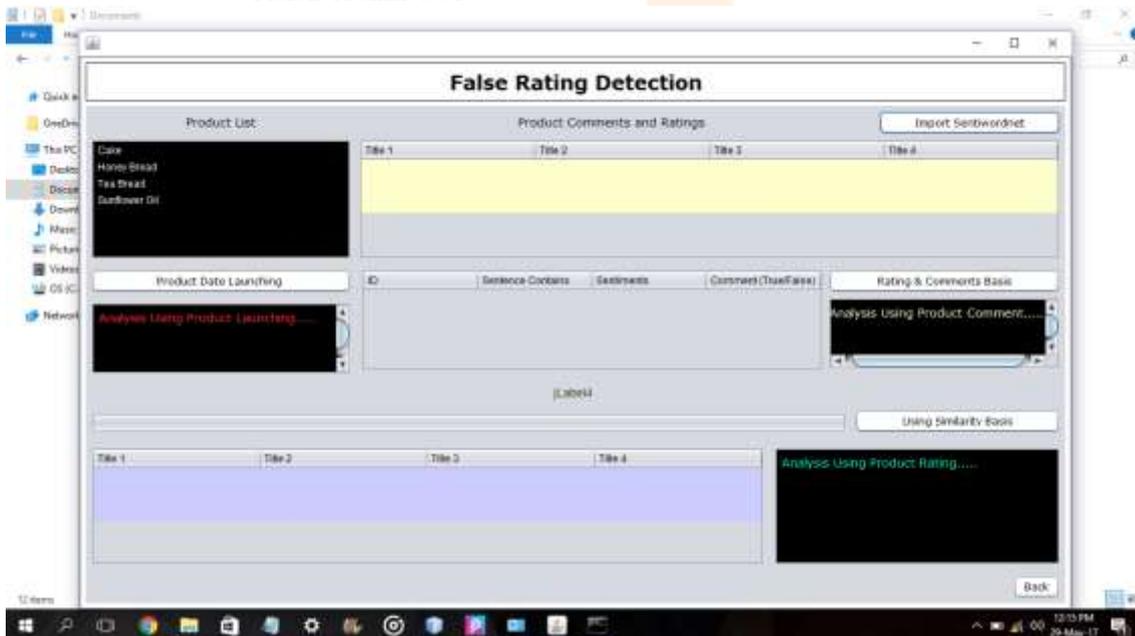


Figure3: False Rating Detection

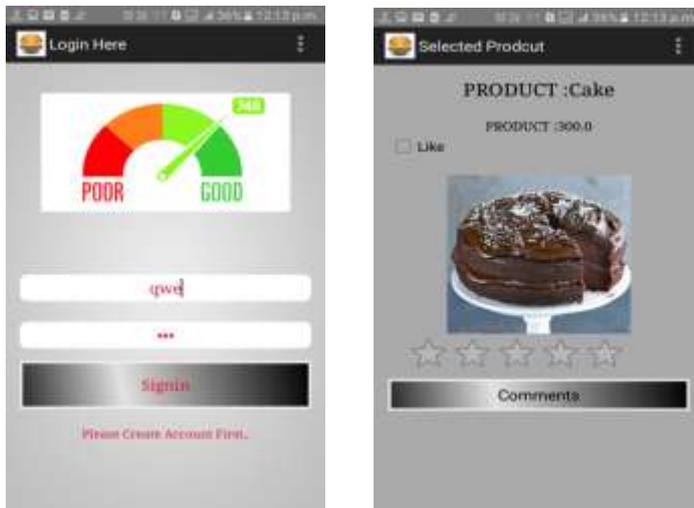


Figure4: User Application

V. CONCLUSION

This paper shows online rating problems and some situations where problems occur. Using these situations, we are able to establish a system that can check product and online shopping websites like Amazon, eBay, and Flipkart. In order to solve the false reputation problem, we use the Jaccard coefficient and Term Frequency-Inverse Document Frequency algorithm, an algorithm that iteratively adjusts the reputation based on the confidence of user ratings. We add some points like customer history, read comments, and similarity measures. We develop an approach to accurately separate an item score and a seller score from a user rating.

VI. ACKNOWLEDGMENT

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